

# Package ‘leafgl’

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**Type** Package

**Title** High-Performance 'WebGl' Rendering for Package 'leaflet'

**Version** 0.1.1

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**Description** Provides bindings to the 'Leaflet.glify' JavaScript library which extends the 'leaflet' JavaScript library to render large data in the browser using 'WebGl'.

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.0.2

**Imports** geojsonsf, htmltools, jsonify, leaflet, sf, grDevices

**Suggests** colourvalues, shiny, testthat (>= 2.1.0)

**NeedsCompilation** no

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<b>addGlPolylines</b>	<i>add polylines to a leaflet map using Leaflet.glify</i>
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## Description

Leaflet.glify is a web gl renderer plugin for leaflet. See <https://github.com/robertleeplummerjr/Leaflet.glify> for details and documentation.

## Usage

```
addGlPolylines(
  map,
  data,
  color = cbind(0, 0.2, 1),
  opacity = 0.6,
  group = "glpolylines",
  popup = NULL,
  weight = 1,
  layerId = NULL,
  src = FALSE,
  ...
)

addGlPoints(
  map,
  data,
  fillColor = "#0033ff",
  fillOpacity = 0.8,
  radius = 10,
  group = "glpoints",
  popup = NULL,
  layerId = NULL,
  src = FALSE,
  ...
)

addGlPolygons(
  map,
  data,
  color = cbind(0, 0.2, 1),
  fillColor = color,
  fillOpacity = 0.8,
  group = "glpolygons",
  popup = NULL,
  layerId = NULL,
  src = FALSE,
```

```
    ...  
})
```

## Arguments

map	a leaflet map to add points/polylines to.
data	sf/sp point/polygon data to add to the map.
color	Object representing the color. Can be of class integer, character with color names, HEX codes or random characters, factor, matrix, data.frame, list, json or formula. See the examples or <a href="#">makeColorMatrix</a> for more information.
opacity	feature opacity. Numeric between 0 and 1. Note: expect funny results if you set this to < 1.
group	a group name for the feature layer.
popup	Object representing the popup. Can be of type character with column names, formula, logical, data.frame or matrix, Spatial, list or JSON. If the lenght does not match the number of rows in the dataset, the popup vector is repeated to match the dimension.
weight	line width/thicknes in pixels for addGlPolylines.
layerId	the layer id
src	whether to pass data to the widget via file attachments.
...	Passed to <a href="#">to_json</a> for the data coordinates.
fillColor	fill color.
fillOpacity	fill opacity.
radius	point size in pixels.

## Details

MULTILINESTRINGS are currently not supported! Make sure you cast your data to LINETSRING first (e.g. using `sf::st_cast(data, "LINESTRING")`).

MULTIPOLYGONS are currently not supported! Make sure you cast your data to POLYGON first (e.g. using `sf::st_cast(data, "POLYGON")`).

## Functions

- `addGlPolylines`: add polylines to a leaflet map using Leaflet.glify
- `addGlPoints`: add points to a leaflet map using Leaflet.glify
- `addGlPolygons`: add polygons to a leaflet map using Leaflet.glify

## Examples

```
if (interactive()) {  
  library(leaflet)  
  library(leafgl)  
  library(sf)
```

```

storms = st_as_sf(atlStorms2005)

cols = heat.colors(nrow(storms))

leaflet() %>%
  addProviderTiles(provider = providers$CartoDB.Positron) %>%
  addGlPolylines(data = storms, color = cols, popup = TRUE, opacity = 1)
}

if (interactive()) {
  library(leaflet)
  library(leafgl)
  library(sf)

  n = 1e5

  df1 = data.frame(id = 1:n,
                    x = rnorm(n, 10, 1),
                    y = rnorm(n, 49, 0.8))
  pts = st_as_sf(df1, coords = c("x", "y"), crs = 4326)

  cols = topo.colors(nrow(pts))

  leaflet() %>%
    addProviderTiles(provider = providers$CartoDB.DarkMatter) %>%
    addGlPoints(data = pts, fillColor = cols, popup = TRUE)
}

if (interactive()) {
  library(leaflet)
  library(leafgl)
  library(sf)

  gadm = st_as_sf(gadmCHE)
  gadm = st_cast(gadm, "POLYGON")
  cols = grey.colors(nrow(gadm))

  leaflet() %>%
    addProviderTiles(provider = providers$CartoDB.DarkMatter) %>%
    addGlPolygons(data = gadm, color = cols, popup = TRUE)
}

```

## Description

Check the length of the color vector. It must match the number of rows of the dataset.

**Usage**

```
checkDim(x, data)
```

**Arguments**

x	The color vector
data	The dataset

---

```
checkDimPop
```

*checkDim*

---

**Description**

Check the length of the popup vector. It must match the number of rows of the dataset.

**Usage**

```
checkDimPop(x, data)
```

**Arguments**

x	The popup vector
data	The dataset

---

```
clearGlLayers
```

*clearGlLayers*

---

**Description**

Clear all Glify features

**Usage**

```
clearGlLayers(map)
```

**Arguments**

map	The map widget
-----	----------------

`leafglOutput`      *Use leafgl in shiny*

## Description

Use leafgl in shiny

## Usage

```
leafglOutput(outputId, width = "100%", height = 400)

renderLeafgl(expr, env = parent.frame(), quoted = TRUE)
```

## Arguments

<code>outputId</code>	output variable to read from
<code>width, height</code>	the width and height of the map
<code>expr</code>	An expression that generates an HTML widget
<code>env</code>	The environment in which to evaluate <code>expr</code> .
<code>quoted</code>	Is <code>expr</code> a quoted expression (with <code>quote()</code> )? This is useful if you want to save an expression in a variable.

## Details

See [leaflet::leafletOutput](#) for details. `renderLeafgl` is only exported for consistency. You can just as well use [leaflet::renderLeaflet](#) (see example). `leafglOutput` on the other hand is needed as it will attach all necessary dependencies.

## Value

A UI for rendering leafgl  
A server function for rendering leafgl

## Examples

```
if (interactive()) {
  library(shiny)
  library(leaflet)
  library(leafgl)
  library(sf)

  n = 1e4
  df1 = data.frame(id = 1:n,
    x = rnorm(n, 10, 3),
    y = rnorm(n, 49, 1.8))
  pts = st_as_sf(df1, coords = c("x", "y"), crs = 4326)
```

```
m = leaflet() %>%
  addProviderTiles(provider = providers$CartoDB.DarkMatter) %>%
  addGlPoints(data = pts, group = "pts") %>%
  setView(lng = 10.5, lat = 49.5, zoom = 6) %>%
  addLayersControl(overlayGroups = "pts")

ui <- fluidPage(
  leafglOutput("mymap")
)

server <- function(input, output, session) {
  output$mymap <- renderLeaflet(m)
}

shinyApp(ui, server)
```

**makeColorMatrix***makeColorMatrix***Description**

Transform object to rgb color matrix

**Usage**

```
makeColorMatrix(x, data, palette, ...)
```

**Arguments**

- x Object representing the color. Can be of class integer, numeric, Date, POSIX\*, character with color names or HEX codes, factor, matrix, data.frame, list, json or formula.
- data The dataset
- palette Name of a color palette. If colourvalues is installed, it is passed to `colour_values_rgb`. To see all available palettes, please use `colour_palettes`. If colourvalues is not installed, the palette is passed to `colorNumeric`.
- ... Passed to `colour_palettes` or `colorNumeric`.

**Examples**

```
{
## For Integer/Numeric/Factor
makeColorMatrix(23L)
makeColorMatrix(23)
makeColorMatrix(as.factor(23))
```

```

## For POSIXt / Date
makeColorMatrix(as.POSIXlt(Sys.time(), "America/New_York"), NULL)
makeColorMatrix(Sys.time(), NULL)
makeColorMatrix(Sys.Date(), NULL)

## For matrix/data.frame
makeColorMatrix(cbind(130,1,1), NULL)
makeColorMatrix(matrix(1:99, ncol = 3, byrow = TRUE), data.frame(x=c(1:33)))
makeColorMatrix(data.frame(matrix(1:99, ncol = 3, byrow = TRUE)), data.frame(x=c(1:33)))

## For characters
library(leaflet)
makeColorMatrix("red", breweries91)
makeColorMatrix("blue", breweries91)
makeColorMatrix("#36ba01", breweries91)
makeColorMatrix("founded", data.frame(breweries91))

## For formulae
makeColorMatrix(~founded, breweries91)
makeColorMatrix(~founded + zipcode, breweries91)

## For JSON
library(jsonify)
makeColorMatrix(jsonify::to_json(data.frame(r = 54, g = 186, b = 1)), NULL)

## For Lists
makeColorMatrix(list(1,2), data.frame(x=c(1,2)))
}

```

**makePopup***makePopup*

## Description

Transform object to popup

## Usage

```
makePopup(x, data)
```

## Arguments

x	Object representing the popup
data	The dataset

---

`removeGlPoints`      *removeGlPoints*

---

**Description**

Remove points from a map, identified by layerId;

**Usage**

```
removeGlPoints(map, layerId)
```

**Arguments**

<code>map</code>	The map widget
<code>layerId</code>	The layerId to remove

---

`removeGlPolygons`      *removeGlPolygons*

---

**Description**

Remove polygons from a map, identified by layerId;

**Usage**

```
removeGlPolygons(map, layerId)
```

**Arguments**

<code>map</code>	The map widget
<code>layerId</code>	The layerId to remove

---

`removeGlPolylines`      *removeGlPolylines*

---

**Description**

Remove lines from a map, identified by layerId;

**Usage**

```
removeGlPolylines(map, layerId)
```

**Arguments**

<code>map</code>	The map widget
<code>layerId</code>	The layerId to remove

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