

Level 4	Related	<code>pairs()</code> , <code>cotabplot()</code>
Level 3	Convenience	<code>mosaic()</code> , <code>sieve()</code> , <code>assoc()</code> , <code>doubledecker()</code>
Level 2	Coordinating	<code>strucplot()</code>
Level 1	Low-level	Graphical appearance control (“grapcon”) functions / generators for <code>strucplot()</code> (Only the generators are shown below)

Workhorse
Functions

Strucplot core

`struc_mosaic()`, `struc_sieve()`,
`struc_assoc()`

Labeling

`labeling_border()`, `labeling_list()`,
`labeling_cells()`

Legend

`legend_resbased()`, `legend_fixed()`

Parameter
Functions

Shading

`shading_hsv()`, `shading_hcl()`,
`shading_Friendly()`, `shading_max()`

Spacing

`spacing_equal()`, `spacing_conditional()`,
`spacing_highlighting()`, `spacing_increase()`